Solution

# Scrum 3.03 Sprint – Scrum Process

There are many possible ways of scheduling the project. The key parameters are at least 3 Releases and strive for 3 Sprints in each Release. Below are two options shown. Either option would be appropriate.

Option 1

This option is based upon doing Sprints that are 12 days or 2½ weeks long. This option allows the team to do 11 Sprints. There are 4 Sprints in each of the first 2 Releases and 3 in the third Release. The Sprint will start on a Monday and finish on the Tuesday of the third week with the Sprint Demo. This then allows the Scrum team to have several days before they next Sprint starts.

Sprint 1: March 9 - 24

Sprint 2: March 30 – April 14

Sprint 3: April 20 – May 5

Sprint 4: May 11 – May 26

Release 1: May 26

Sprint 5: June 1 – June 16

Sprint 6: June 22 – July 7

Sprint 7: July 13 – July 28

Sprint 8: August 3 - 18

Release 2: August 18

Sprint 9: August 24 – September 8

Sprint 10: September 14 – 29

Sprint 11: October 5 – October 20

Release 3: October 20

Tradeshow on October 29

Option 2

This option is based upon doing Sprints that are 3 weeks long. This option allows the team to do 9 Sprints. There are 3 Sprints in each of the Releases. There will be 3 workdays between the end of Sprint and the start of the next. This approach also built in one week of vacation during the first week of August. This then allows the Scrum team to have several days before they next Sprint starts.

Sprint 1: March 9 - 27

Sprint 2: April 2 – April 22

Sprint 3: April 28 – May 18

Release 1: May 18

Sprint 4: May 22 – June 11

Sprint 5: June 17 – July 7

Sprint 6: July 13 – July 31

Release 2: July 31

Vacation week: August 3 - 7

Sprint 7: August 13 - September 2

Sprint 8: September 8 – September 28

Sprint 9: October 2 – October 22

Release 3: October 22

Tradeshow on October 29